

# THE SPACE OF POSITIONAL ELECTION OUTCOMES: Applications, Examples, and Techniques

DIMACS Reconnect: Mathematics of Elections and Decisions

Montclair State University

June 12-18, 2005

Michael A. Jones

Department of Mathematical Sciences

Montclair State University

Upper Montclair, NJ 07043

[jonesm@mail.montclair.edu](mailto:jonesm@mail.montclair.edu)

## Recall

Assume there are 3 candidates,  $A$ ,  $B$ , and  $C$ . For a profile of voters  $\mathbf{p}$ , a value  $s$  defines a voting vector  $\begin{bmatrix} 1-s \\ s \\ 0 \end{bmatrix}$ . The election outcome is determined by matrix multiplication

$$\begin{bmatrix} 1-s & 1-s & s & 0 & 0 & s \\ s & 0 & 0 & s & 1-s & 1-s \\ 0 & s & 1-s & 1-s & s & 0 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \\ p_5 \\ p_6 \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}.$$

By varying  $s$  from 0 to  $\frac{1}{2}$ , we get all possible election outcomes for a profile.

# An Application of the Geometry of Voting to the 1992 US Presidential Election

Tabarrok [9] used geometry to examine the 1992 US Presidential Election.

<b>Candidate</b>	<b>Actual</b>
Clinton	0.4295
Bush	0.3740
Perot	0.1885

# An Application of the Geometry of Voting to the 1992 US Presidential Election

Tabarrok [9] used geometry to examine the 1992 US Presidential Election.

<b>Candidate</b>	<b>Actual</b>	<b>Poll</b>
Clinton	0.4295	0.5062
Bush	0.3740	0.3849
Perot	0.1885	0.1089

<b>Profile</b>	$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$
October 1992	0.2085	0.2977	0.0583	0.0506	0.1744	0.2105

# An Application of the Geometry of Voting to the 1992 US Presidential Election

Tabarrok [9] used geometry to examine the 1992 US Presidential Election.

<b>Candidate</b>	<b>Actual</b>	<b>Poll</b>	<b>Adjusted</b>
Clinton	0.4295	0.5062	0.4295
Bush	0.3740	0.3849	0.3740
Perot	0.1885	0.1089	0.1965

<b>Profile</b>	$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$
October 1992	0.2085	0.2977	0.0583	0.0506	0.1744	0.2105
Adjusted	0.2085	0.2210	0.1350	0.0615	0.1635	0.2105

# An Application of the Geometry of Voting to the 1992 US Presidential Election

Tabarrok [9] used geometry to examine the 1992 US Presidential Election.

Candidate	Actual	Poll	Adjusted	Antiplurality
Clinton	0.4295	0.5062	0.4295	0.3875
Bush	0.3740	0.3849	0.3740	0.3220
Perot	0.1885	0.1089	0.1965	0.2905

Profile	$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$
October 1992	0.2085	0.2977	0.0583	0.0506	0.1744	0.2105
Adjusted	0.2085	0.2210	0.1350	0.0615	0.1635	0.2105

# An Application of the Geometry of Voting to the 1992 US Presidential Election

Tabarrok [9] used geometry to examine the 1992 US Presidential Election.

Candidate	Actual	Poll	Adjusted	Antiplurality
Clinton	0.4295	0.5062	0.4295	0.3875
Bush	0.3740	0.3849	0.3740	0.3220
Perot	0.1885	0.1089	0.1965	0.2905

Profile	$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$
October 1992	0.2085	0.2977	0.0583	0.0506	0.1744	0.2105
Adjusted	0.2085	0.2210	0.1350	0.0615	0.1635	0.2105

- Clinton is the plurality and antiplurality winner.

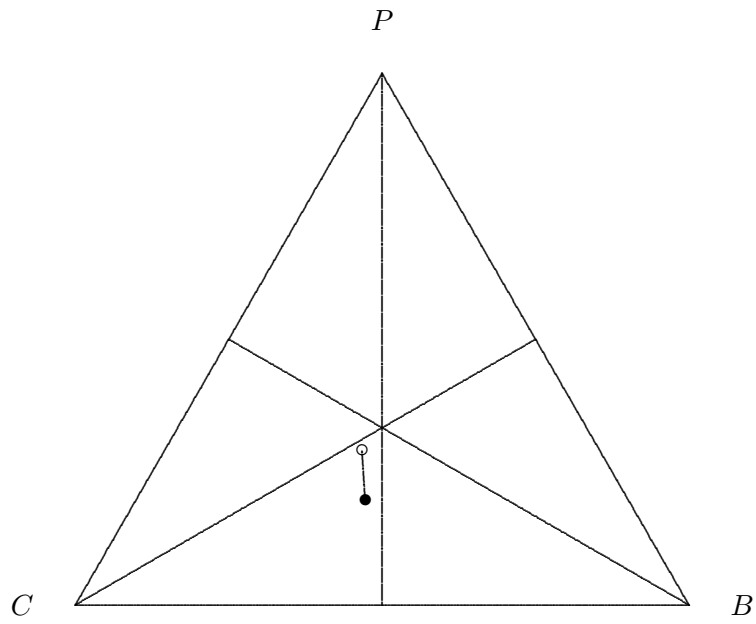


Figure 1: Plurality (●) and Anti-plurality (○) outcomes for the 1992 US Presidential Election.

# An Application of the Geometry of Voting to the 1992 US Presidential Election

- Clinton wins under every scoring vector.
- Other procedures? (*e.g.*, Approval Voting and Cumulative Voting?) And, how do they visually compare?

## Determining Approval Voting (AV) Outcomes

A voter may submit a vote for its top choice or its top-two choices. Let  $r_i$  be the percentage of voters of type  $i$  that vote for their top-two choices.

## Determining Approval Voting (AV) Outcomes

A voter may submit a vote for its top choice or its top-two choices. Let  $r_i$  be the percentage of voters of type  $i$  that vote for their top-two choices.

$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$
C	C	P	P	B	B
B	P	C	B	P	C
P	B	B	C	C	P

 $\Rightarrow$ 

Candidate	“Number of Votes”
C	$p_1 + p_2 + r_3p_3 + r_6p_6$
B	$p_5 + p_6 + r_1p_1 + r_4p_4$
P	$p_3 + p_4 + r_2p_2 + r_5p_5$

- What happens if  $r_i = 0$  for all  $i$ ? What happens if  $r_i = 1$  for all  $i$ ?

## Determining Approval Voting (AV) Outcomes

A voter may submit a vote for its top choice or its top-two choices. Let  $r_i$  be the percentage of voters of type  $i$  that vote for their top-two choices.

$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$
C	C	P	P	B	B
B	P	C	B	P	C
P	B	B	C	C	P

 $\Rightarrow$ 

Candidate	“Number of Votes”
C	$p_1 + p_2 + r_3p_3 + r_6p_6$
B	$p_5 + p_6 + r_1p_1 + r_4p_4$
P	$p_3 + p_4 + r_2p_2 + r_5p_5$

- What happens if  $r_i = 0$  for all  $i$ ? What happens if  $r_i = 1$  for all  $i$ ?
- Every outcome from a positional method can be achieved under AV. (Saari and Van Newenhizen [7])

The “Number of Votes” is linear in the  $r_i$ 's. Again, by convexity, we can determine all outcomes by considering the extreme values for the  $r_i$ 's, *i.e.*,  $r_i \in \{0, 1\}$  for each  $i$ . There are  $2^6$  possibilities.

## Determining AV Outcomes

The convex hull defined by six corner points yields all AV outcomes. These are generated by the following  $r_i$  values.

$r_1$	$r_2$	$r_3$	$r_4$	$r_5$	$r_6$
1	1	0	1	1	0
0	1	0	0	1	0
0	1	1	0	1	1
0	0	1	0	0	1
1	0	1	1	0	1
1	0	0	1	0	0

- Why these six?
- For example,  $r_1 = 1$ ,  $r_2 = 1$ ,  $r_3 = 0$ ,  $r_4 = 1$ ,  $r_5 = 1$ , and  $r_6 = 0$ .
- For example,  $r_1 = 0$ ,  $r_2 = 1$ ,  $r_3 = 0$ ,  $r_4 = 0$ ,  $r_5 = 1$ , and  $r_6 = 0$ .

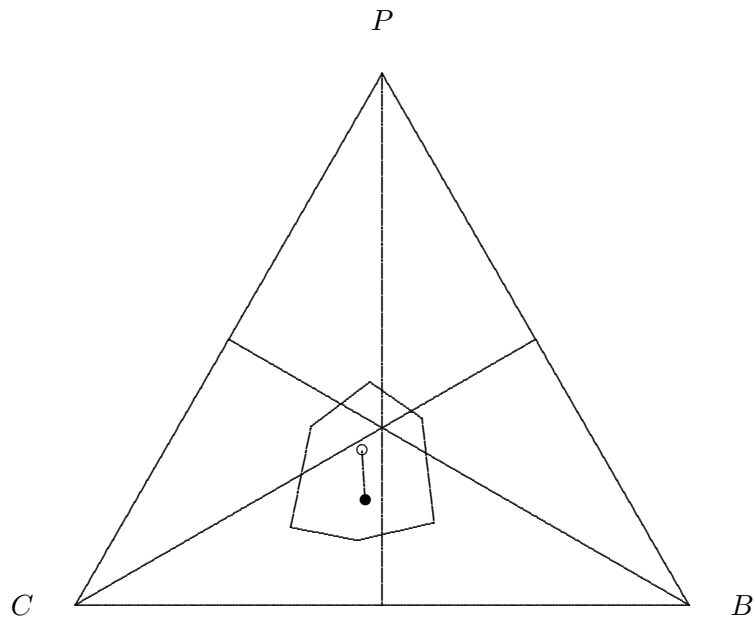


Figure 2: AV outcomes for 1992 US Presidential Election: Interior of hexagonal region.

## AV Outcomes: Our Example and In General

- Any of the six rankings is a possible outcome.
- Brams and Fishburn [1] and Brams, Fishburn, and Merrill [2] argue that this flexibility better allows voters to express their preferences.
- Saari and Van Newenhizen [7, 8] disagree; Tabarrok [9] uses the 1992 election to support the Saari and Van Newenhizen view.
- Tabarrok's argues:
  - Profile doesn't determine election outcome.
  - AV is inconsistent with *any* standard of voting based on ordinal voter rankings (*e.g.*, Condorcet winners should never come in last).
  - AV doesn't allow intensity of preference to be represented.

## Determining Cumulative Voting (CV) Outcomes

A voter may split three votes between the three candidates.

## Determining Cumulative Voting (CV) Outcomes

A voter may split three votes between the three candidates.

$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$	$\Rightarrow$	Candidate	“Number of Votes”
C	C	P	P	B	B			C
B	P	C	B	P	C		B	$(3 - r_5)p_5 + (3 - r_6)p_6 + r_1p_1 + r_4p_4$
P	B	B	C	C	P		P	$(3 - r_3)p_3 + (3 - r_4)p_4 + r_2p_2 + r_5p_5$

- What happens if  $r_i = 0$  for all  $i$ ? What happens if  $r_i = 1$  for all  $i$ ?

## Determining Cumulative Voting (CV) Outcomes

A voter may split three votes between the three candidates.

$p_1$	$p_2$	$p_3$	$p_4$	$p_5$	$p_6$	$\Rightarrow$	Candidate	“Number of Votes”
C	C	P	P	B	B			C
B	P	C	B	P	C		B	$(3 - r_5)p_5 + (3 - r_6)p_6 + r_1p_1 + r_4p_4$
P	B	B	C	C	P		P	$(3 - r_3)p_3 + (3 - r_4)p_4 + r_2p_2 + r_5p_5$

- What happens if  $r_i = 0$  for all  $i$ ? What happens if  $r_i = 1$  for all  $i$ ?
- Every outcome from a positional method can be achieved under CV. (Saari and Van Newenhizen [7])

The “Number of Votes” is linear in the  $r_i$ 's. Again, by convexity, we can determine all outcomes by considering the extreme values for the  $r_i$ 's, *i.e.*,  $r_i \in \{0, 1\}$  for each  $i$ . There are  $2^6$  possibilities.

## Determining CV Outcomes

The convex hull defined by six corner points yields all CV outcomes. These are generated by the following  $r_i$  values.

$r_1$	$r_2$	$r_3$	$r_4$	$r_5$	$r_6$
1	1	0	0	1	0
1	1	0	1	0	0
1	0	1	1	0	0
0	1	0	0	1	1
0	0	1	1	0	1
0	0	1	0	1	1

- Why these six?
- For example,  $r_1 = 1$ ,  $r_2 = 1$ ,  $r_3 = 0$ ,  $r_4 = 0$ ,  $r_5 = 1$ , and  $r_6 = 0$ .
- For example,  $r_1 = 1$ ,  $r_2 = 1$ ,  $r_3 = 0$ ,  $r_4 = 1$ ,  $r_5 = 0$ , and  $r_6 = 0$ .

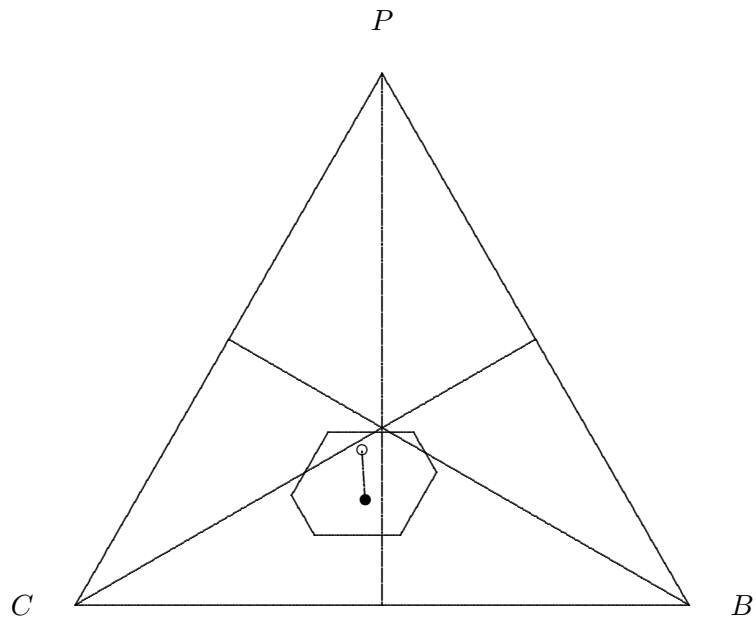


Figure 3: CV outcomes for 1992 US Presidential Election: Interior of hexagonal region.

## **CV Outcomes: Our Example and In General**

- Perot cannot win an election under CV. However, this is not true if CV is used where voters can be indifferent between their top-two choices.
- Similar problems will CV as with AV.

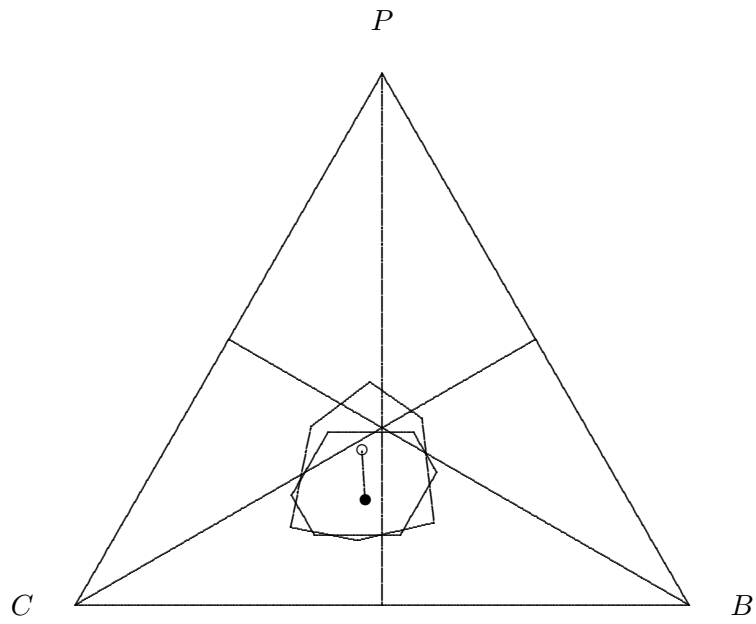


Figure 4: AV and CV outcomes for 1992 US Presidential Election. AV region is “larger” of two regions.

## Graphically Constructing Examples

- We can draw a line in the simplex to represent an example. Which lines are possible?
- Not every possible plurality outcome can be paired with every possible antiplurality outcome.

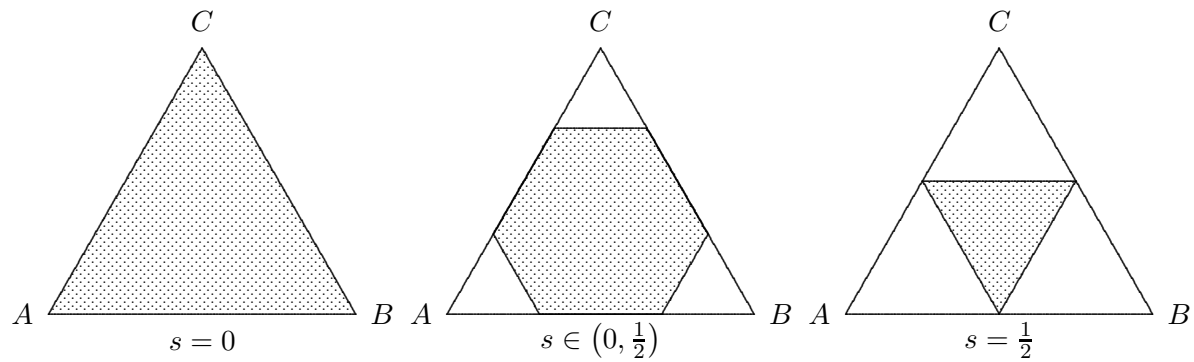


Figure 5: Election outcomes are dependent on the value of  $s \in [0, \frac{1}{2}]$ .

## Plurality $\Rightarrow$ Possible Antiplurality Outcomes

- Suppose that  $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$  is the plurality outcome, then

$$p_1 + p_2 = a$$

$$p_5 + p_6 = b$$

$$p_3 + p_4 = c$$

- For  $i = 1$  to  $3$ , let  $r_i = \frac{p_{2i-1}}{p_{2i-1} + p_{2i}}$ .
- Again, by a convexity argument, we can consider the 8 possible corner points defined by  $r_i \in \{0, 1\}$  for all  $i$ .

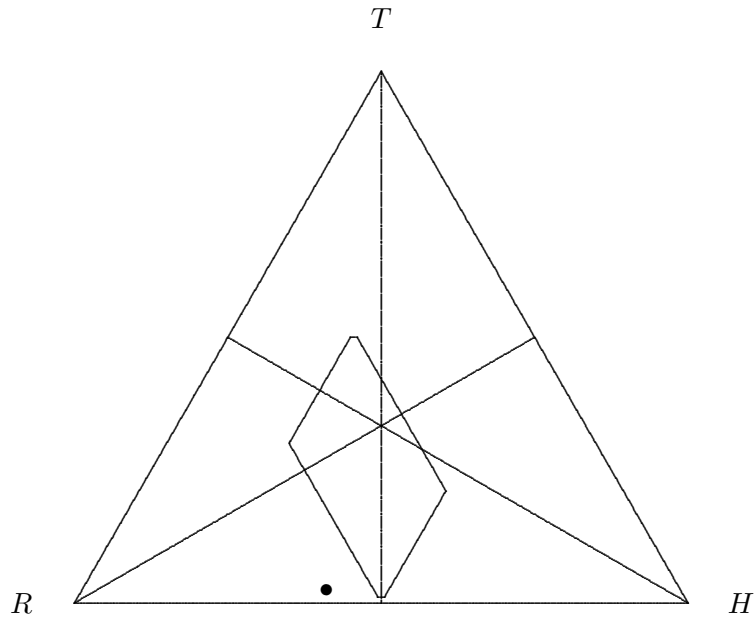


Figure 6: Plurality ( $\bullet$ )  $\approx [0.578, 0.399, 0.022]^T$  and possible Anti-plurality outcomes for the 1932 (Roosevelt-Hoover-Thomas) US Presidential Election.

## Plurality $\Rightarrow$ Possible Antiplurality Outcomes

$$\begin{bmatrix} 1 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \\ p_5 \\ p_6 \end{bmatrix} = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \quad \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} \\ 0 & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & \frac{1}{2} & 0 \end{bmatrix} \begin{bmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \\ p_5 \\ p_6 \end{bmatrix} = \begin{bmatrix} d \\ e \\ f \end{bmatrix}$$

- How do  $d$ ,  $e$ , and  $f$  relate to  $a$ ,  $b$ , and  $c$ ?
- Notice: Profiles are in 5 dimensions while plurality and antiplurality ( $a$ ,  $b$ ,  $d$ , and  $f$ ) use up on 4 dimensions.
- An infinite number of profiles yield the same plurality outcome and antiplurality outcome.

## Geometrical Approach: Example

- Jones [3] looks at geometry when information is incomplete.

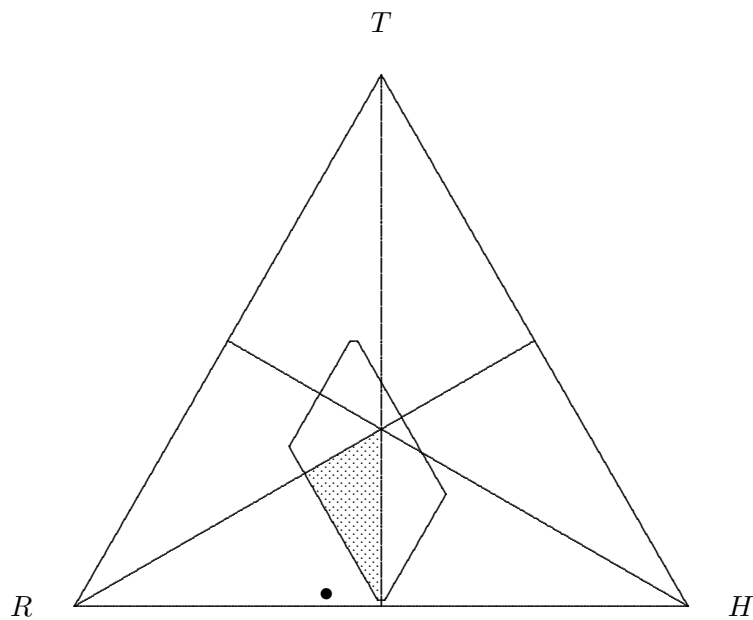


Figure 7: Plurality ( $\bullet$ )  $\approx [0.578, 0.399, 0.022]^T$  and possible Anti-plurality outcomes for the 1932 (Roosevelt-Hoover-Thomas) US Presidential Election.

## Higher Dimensions?

- Tabarrok and Spector [10] consider the 1860 US Presidential Election with plurality outcome  $[0.3979, 0.2939, 0.182, 0.126]^T$  (in the order of Lincoln-*L*, Douglas-*D*, Breckinridge-*R*, and Bell-*B*)

- Riker [4] estimates the profile as

$$0.0959^{LDBR} \ 0.3020^{LBDR} \ 0.1790^{DLRB} \ 0.0676^{DLBR} \ 0.0367^{DRLB} \ 0.1037^{DRBL} \ 0.0679^{DBLR} \ 0.0224^{RDLB}$$

$$0.0708^{RDBL} \ 0.0888^{RBLD} \ 0.0577^{BLDR} \ 0.0244^{BDLR} \ 0.0060^{BDRL} \ 0.0066^{BRLD} \ 0.0312^{BRDL}$$

- Tabarrok and Spector [10] polls historians to arrive at the profile

$$0.2117^{LDBR} \ 0.1861^{LBDR} \ 0.0011^{DLRB} \ 0.0804^{DLBR} \ 0.0022^{DRLB} \ 0.0487^{DRBL} \ 0.0859^{DBLR} \ 0.0753^{DBRL}$$

$$0.0013^{RDLB} \ 0.0687^{RDBL} \ 0.1119^{RBLD} \ 0.0170^{BLDR} \ 0.0448^{BDLR} \ 0.0381^{BDRL} \ 0.0004^{BRLD} \ 0.0256^{BRDL}$$

- All voting vectors  $[1 - s_1 - s_2, s_1, s_2, 0]$  where  $0 \leq s_2 \leq s_1 \leq \frac{1-s_2}{2}$  form a plane in the 3-dimensional tetrahedral simplex.

Candidate	Riker's Profile	Survey Profile
Lincoln	$39.79 + 14.32s_1 + 15.8s_2$	$39.78 + 9.85s_1 + 13.46s_2$
Douglas	$29.41 + 21.95s_1 + 47.97s_2$	$29.36 + 36.46s_1 + 34.06s_2$
Bell	$12.59 + 45.87s_1 + 33.8s_2$	$12.59 + 45.92s_1 + 49.95s_2$
Breckenridge	$18.2 + 17.82s_1 + 2.39s_2$	$18.19 + 7.69s_1 + 11.45s_2$

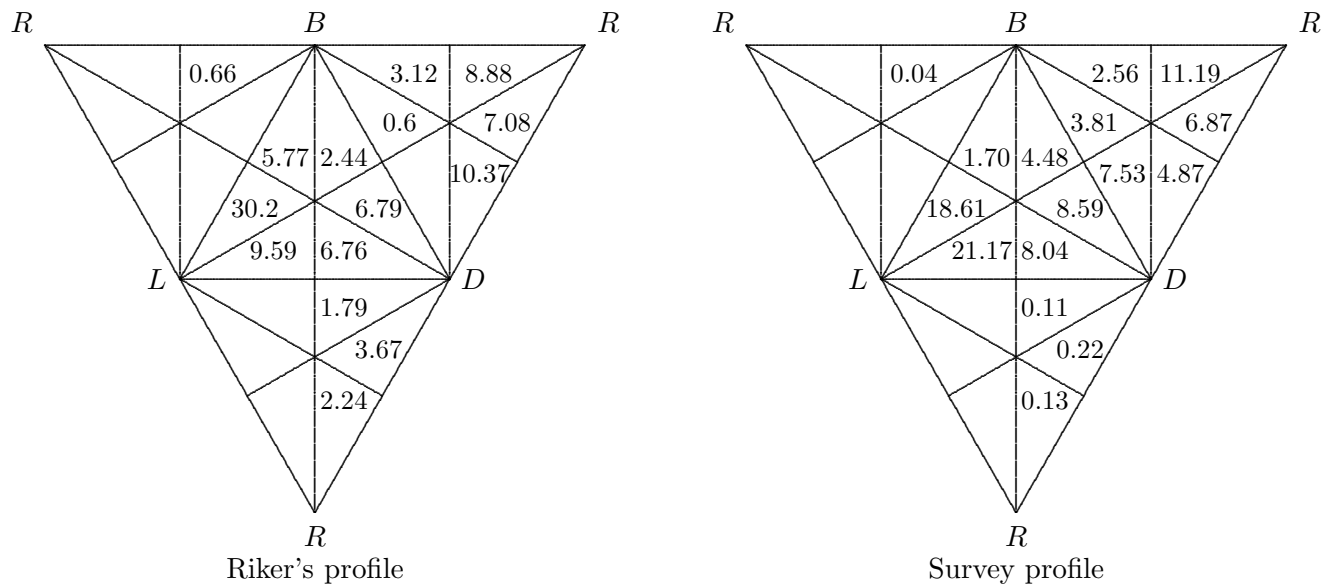
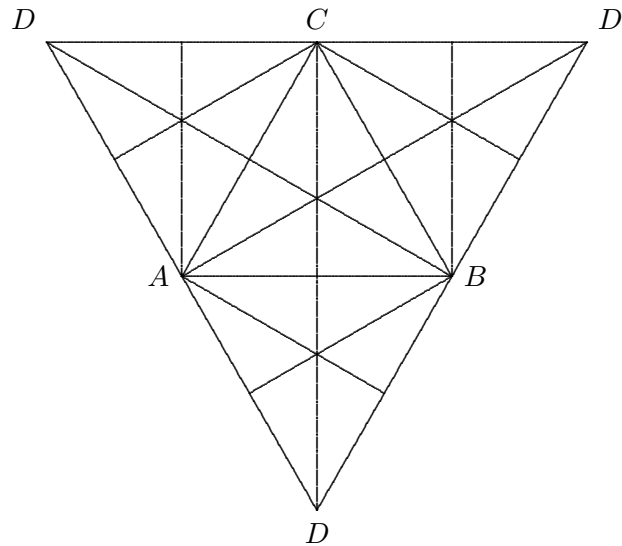


Figure 8: Flattened Tetrahedron: Representing the 1860 US Presidential Election (Saari [6]).

## Constructing Examples with 4 Candidates



A suggestion in Saari [6] is to construct an example under plurality rule where

- $A \succ B \approx C \succ D$  with a ratio of 7:6:6:5,
- $C \succ B \succ A$  when  $D$  drops out,
- $B \succ C$  when  $A$  drops out, and
- cyclic pairwise outcomes of  $A \succ B, B \succ C, C \succ A$ .

## References

- [1] S.J. Brams and P.C. Fishburn. *Approval Voting*. Boston, MA: Birkhauser, 1983.
- [2] S.J. Brams, P.C. Fishburn, and S. Merrill, III. The responsiveness of approval voting: Comments on Saari and Van Newenhizen. *Public Choice* **59** (1988) 121-131.
- [3] M. Jones. Applying the geometry of voting when information is incomplete. (2005) In progress.
- [4] W. Riker. *Liberalism against Populism: A Confrontation between the Theory of Deomocracy and the Theory of Social Choice*. San Francisco, CA: W.H. Freeman, 1982.
- [5] D. Saari. *Geometry of Voting*. New York, NY: Springer Verlag, 1994.
- [6] D. Saari. *Chaotic Elections! A Mathematician Looks at Voting*. Providence, RI: American Mathematical Society, 2001.
- [7] D. Saari and J. van Newenhizen. The problem of indeterminacy in approval, multiple, and truncated voting systems. *Public Choice* **59** (1988) 101-120.
- [8] D. Saari and J. van Newenhizen. Is approval voting an unmitigated evil?: A response to Brams, Fishburn, and Merrill. *Public Choice* **59** (1988) 133-147.
- [9] A. Tabarrok. President Perot or fundamentals of voting theory illustrated with the 1992 election *Public Choice* **106** (2001) 275-297.
- [10] A. Tabarrok and L. Spector. Would the Borda Count have avoided the Civil War? *Journal of Theoretical Politics* **11**, no. 2 (1999) 261-288.